


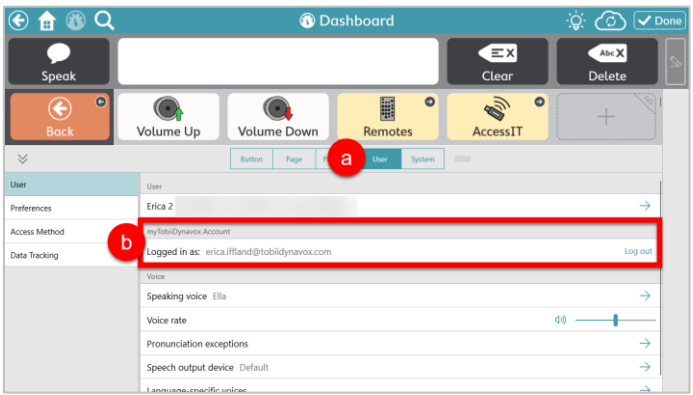
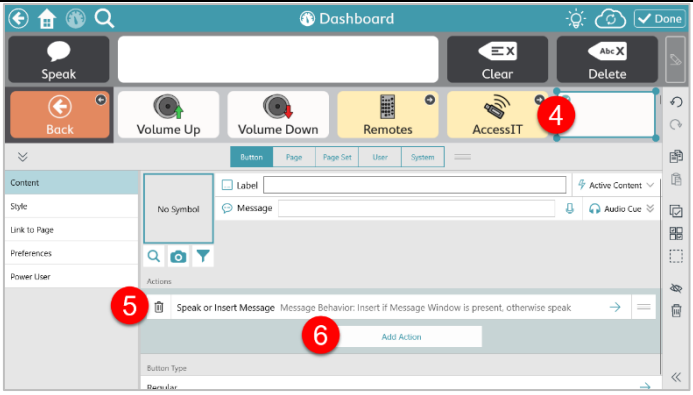
Boardmaker Player in Snap – How to Use: Quick Guide

The integrated Boardmaker Player in Snap allows you to play preloaded and interactive activities from Boardmaker right in your Snap software. Preloaded activities include an accessible bookshelf, accessible games, an interactive calendar, math tools, as well as samples from Core First Learning, Reading Avenue, and Expedition Education curriculum titles. This document will explain how to add the Boardmaker Activities button for existing users, the tools available within the Boardmaker integrated Player, the button actions available in Snap and steps to program these actions to utilize the integrated Boardmaker Player.

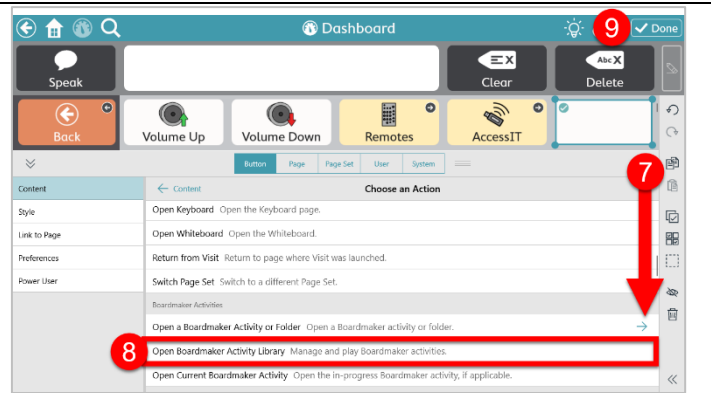
Note: You must be using an unlocked device or connected to Wi-Fi to use this feature. Following initial set up you have the option to select activities to be available offline. See the [Snap Core First User's Manual](#) section 8.7.5 for more detailed information.

Adding a button in Snap to open the Boardmaker Activities Library

This step is necessary for existing users who do not currently have the Boardmaker Activities button on their dashboard.

<ol style="list-style-type: none"> Navigate to the location (the dashboard, a specific page, etc.) to add the button Select the Edit Icon  Be sure you are logged into your mytobiidynavox account (this is how your Snap and Boardmaker accounts are connected) <ol style="list-style-type: none"> Select the User tab Log in if needed <p>Note: this will be the same email address used to log into your Boardmaker account</p> 	
<ol style="list-style-type: none"> Select any button on the page (Optional) Delete the current action if you don't want the button to speak when activated Select Add Action 	

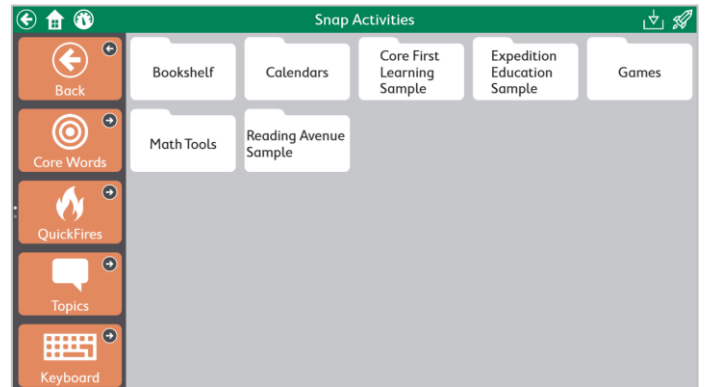
7. Scroll down to **Boardmaker Activities**
8. Select **Open Boardmaker Activity Library**
9. Select **Done**



10. Select the **Open Boardmaker Library** button



11. You can now access the preloaded activities from Boardmaker



Note: Activities played in the integrated Boardmaker Player in Snap do not connect to the Boardmaker Student Center and do not collect data.

Tools in the Boardmaker Player

1. Manage Offline Access

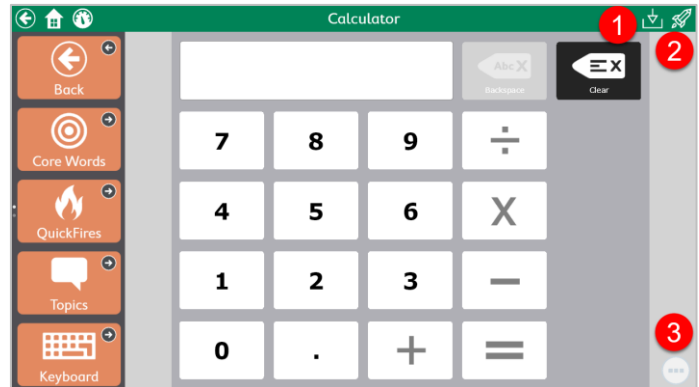
Choose the activities in the current view to download and make available for offline access. The selected activities will be available to play in Snap even without an internet connection

2. Go to Boardmaker Online

Launch Boardmakeronline.com in a browser window

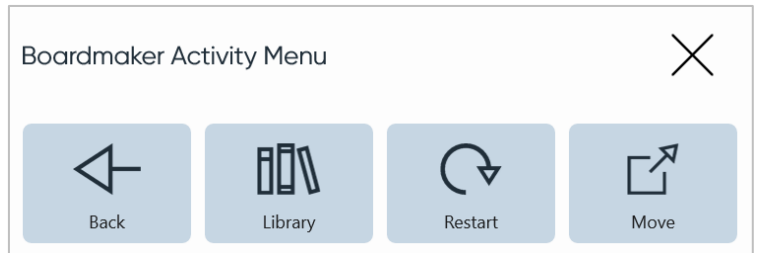
3. Boardmaker Activity Menu Icon

Open the Boardmaker Activity Menu (see below)




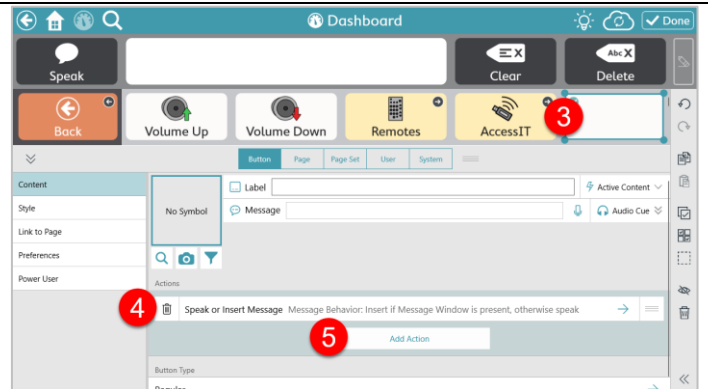
The Boardmaker Activity Menu

1. **Back** – Leave the activity and return to the previous page
2. **Library** – Go to the Boardmaker Library in Snap
3. **Restart** – Start over in the current activity
4. **Move** – Move the Boardmaker Activity Menu Icon to a different corner of the screen

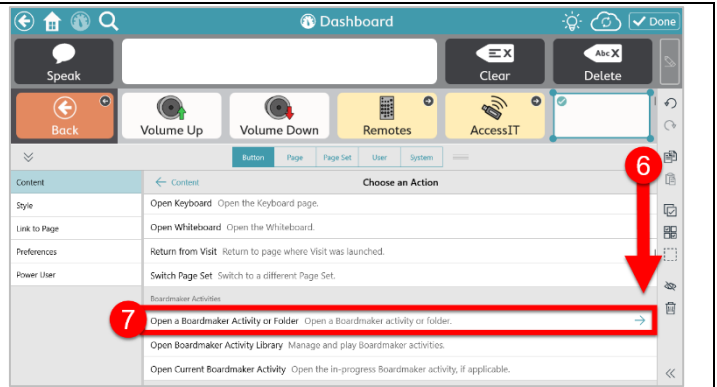


Adding a button in Snap to open a single activity or folder of activities in Snap

1. Navigate to the location (the dashboard, a specific page, etc.) to add the button
2. Select the **Edit Icon** 
3. Select **any button** on the page
4. (Optional) Delete the current action if you don't want the button to speak when activated
5. Select **Add Action**



6. Scroll down to **Boardmaker Activities**
7. Select **Open Boardmaker Activity or Folder**

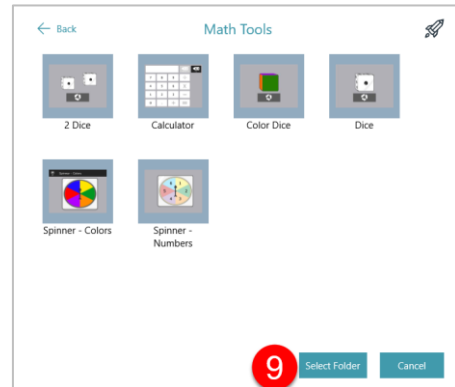


To select a folder of activities

8. Select the Folder



9. Select **Select Folder**



To select a single activity

8. Select the Folder

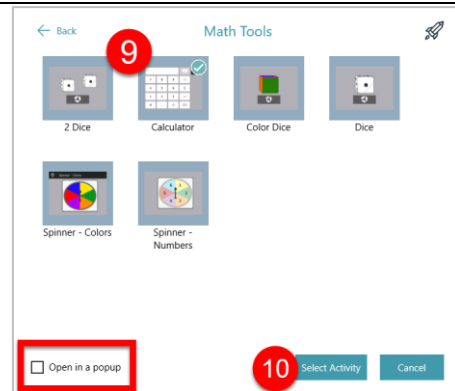


9. Select the specific activity

10. Select **Select Activity**


Note: You have the option to select **Open in a popup**. When the button is activated the activity will play in a popup rather than on a new page

11. Select **Done**



Adding a button in Snap to open your current Boardmaker activity

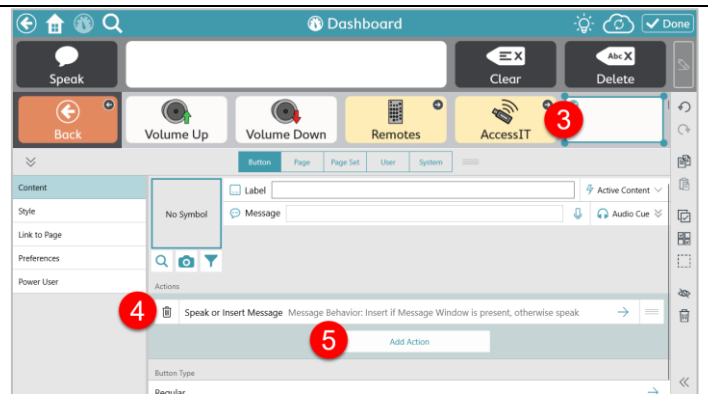
1. Navigate to the location (the dashboard, a specific page, etc.) to add the button

2. Select the **Edit Icon** 

3. Select **any button** on the page

4. (Optional) Delete the current action if you don't want the button to speak when activated

5. Select **Add Action**



6. Scroll down to **Boardmaker Activities**

7. Select **Open Current Boardmaker Activity**

Note: This button will become an active content button, meaning the label and symbol will change depending on the activity in progress

8. Select **Done**

Your new button when activated will take you to the Boardmaker activity that is in progress.

