

Goal	Joint Attention • () demonstrates joint attention with the communication partner. • () demonstrates visual/auditory/physical attention to AAC system by quieting, orienting or moving in to action.
Set Up	Page Set: Pick Items Note: This moves through 6 different scenes from which to pick items.
Initiate Activity	You: (Christmas tree scene) Look at all the stars on the tree! I wonder how many there are. Would you help me count them? AAC: Chooses a star on the tree (it disappears and makes a sound)
Maintain Turns	You: Oh, it makes a sound too when you catch it. That is one star. How many are left? • Encourage user to select another star again increasing prompting as necessary. • Repeat engagement as you continue to count the stars. • Can repeat this idea as you move through additional scenes.
Wrap Up	You: (After you have counted all the stars) That was fun! I think there is another scene that we can pick items and count together. Would you like find out what it is? Or Would you like to play again? • Wait to see if responds with acceptance or rejection. • If indicates "yes", repeat same type of engagement through different scenes. • You could encourage user to select the arrow to change the scene (navigation). • Be sure to talk about the items in the scene, expanding on vocabulary as you play.

Success Tip: Customize images or sounds

- Open the Quick Menu and Select edit button tool.
- Choose the button outlined in red to edit.
- Change the background image, the images to "pick" and/or sound.
 - o You can move the location of the images to "pick" to put in a different place on the scene.

Next Steps:

- Adding a single message button to the activity, will allow the communicator the ability to demonstrate intent to communicate with a partner.
- You might add a button (or more) with a message such as "All done", "More", or "This is fun!"
 - o Select Edit Page Set from the Quick menu
 - Select the Button Tool and draw a button in a corner
 - Select the Edit Button's Content tool
 - Type in the Button Text
 - Choose a symbol
 - At the bottom of the page, select Speak Text on Button and select SAVE.
 - Choose View and Select Run.