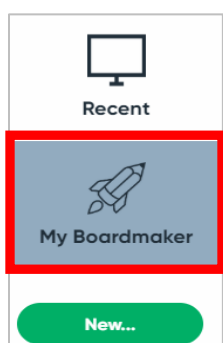


Access, Edit, Play, & Print Activities-to-Go in Boardmaker 7: Quick Guide

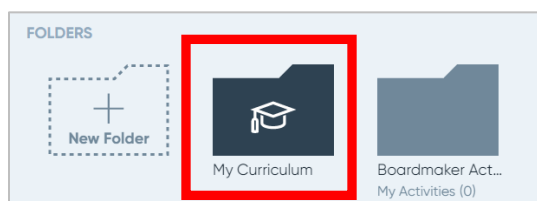
This quick guide provides instructions on how to access, edit, play, and print Activities-to-Go.

Access Activities-to-Go

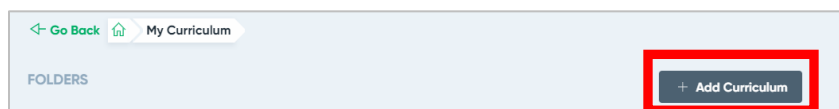
1. From the Boardmaker 7 Editor Dashboard, select **My Boardmaker**.



2. Select the **My Curriculum** folder.



3. Select **Add Curriculum**.

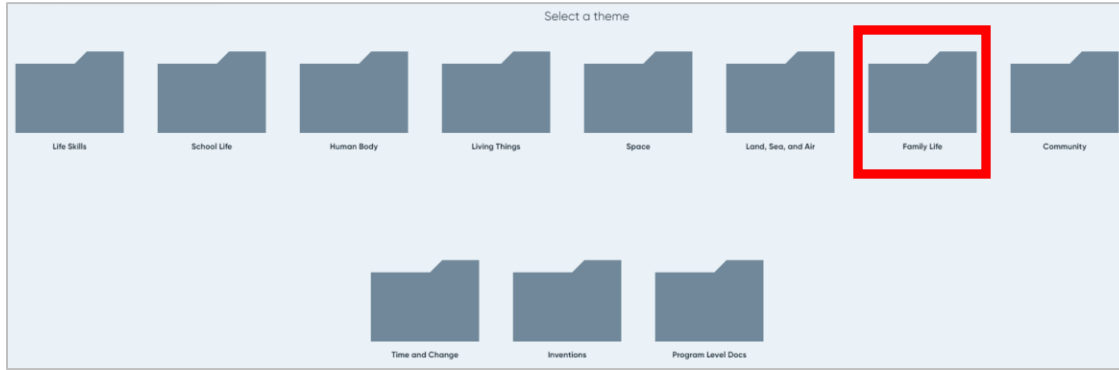


4. Select **Activities-to-Go**.



NOTE: Select Core First Learning to download the Core First Communication Book.

5. Select a **theme folder**.

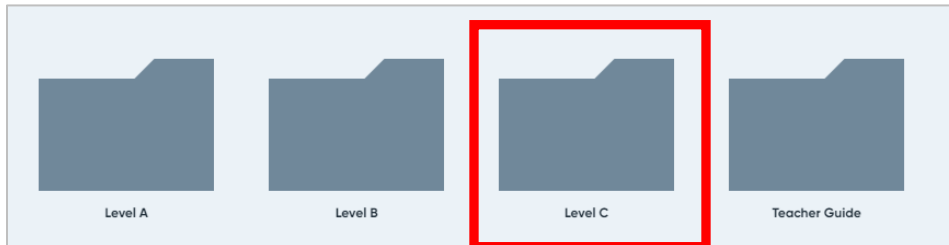


NOTE: Select **Program Level Docs** to view Standards Alignment Documents.

6. Select a **unit folder**.

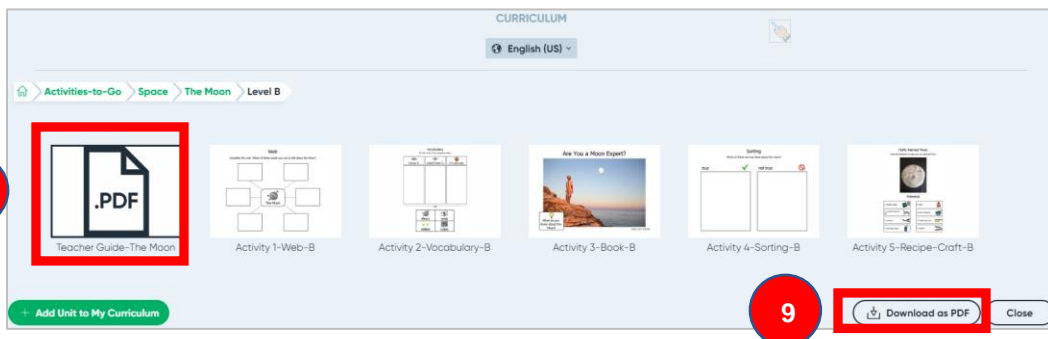


7. Select a **Level folder**.



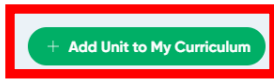
8. If you have not yet downloaded the Teacher Guide for the unit, select the **Teacher Guide**.

9. Select **Download as PDF** to save a copy of the Teacher Guide to your computer. Save the PDF file to → Boardmaker → Activities → user email address → My Curriculum

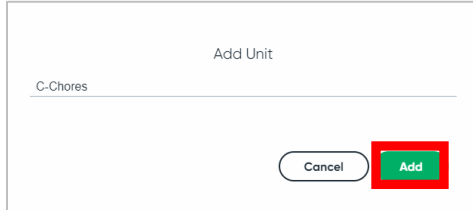


NOTE: The **Teacher Guide** contains the order of activities, big idea, vocabulary, learning tips, communication tips, and suggested books for the unit. It is the same for all three levels.

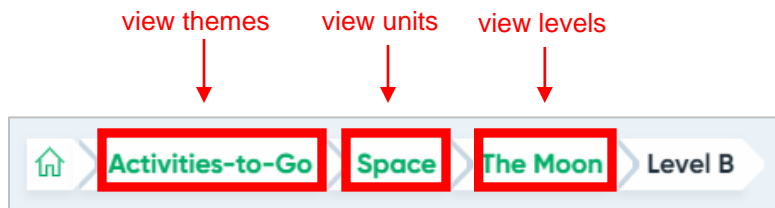
10. Select **Add Unit to My Curriculum**.



11. Edit the name of the unit if desired and select **Add**.



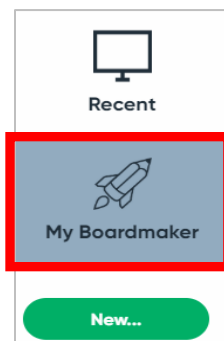
12. To view and or add additional levels, units, and themes to My Curriculum, select the file path to return to that section of the path.



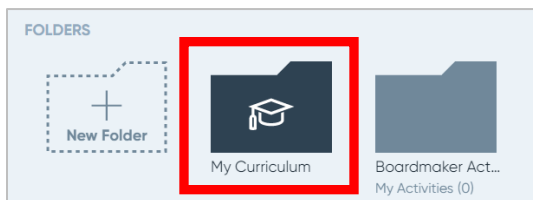
13. Select **Close** to return to the Dashboard.

Edit, Play and Print Activities-to-Go

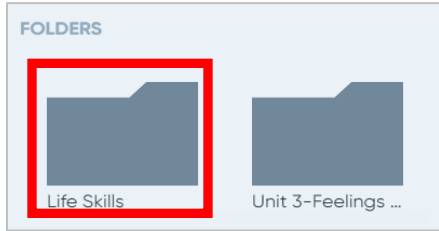
1. From the Boardmaker 7 Editor Dashboard, Select **My Boardmaker**.



2. Select the **My Curriculum** Folder.



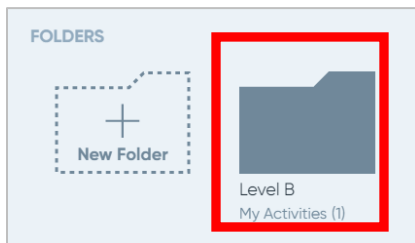
3. Select the **theme folder**.



4. Select the **Unit Folder**.

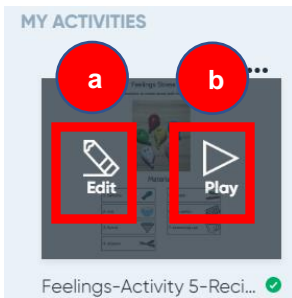


5. Select the **Level folder** to access the activities.

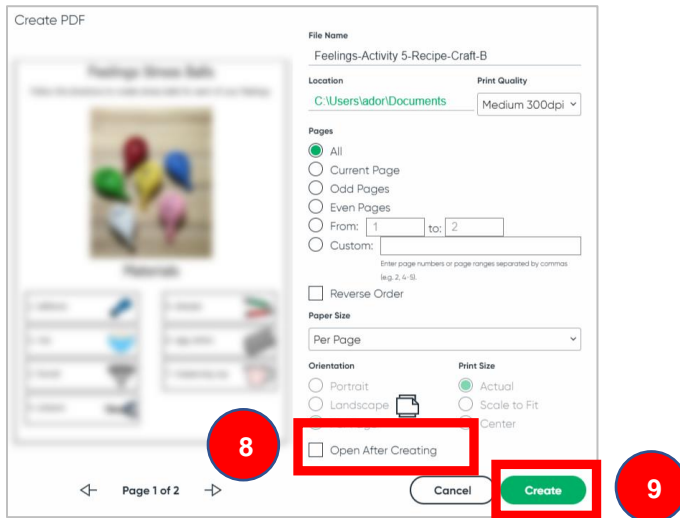


6. Hover over the activity.

- a. Select **Edit** to open the activity in the Boardmaker 7 Editor or to print the activity.
- b. Select **Play** to play the activity.



7. To print the activity, when the activity opens in the editor, Select **Create PDF**.
8. Adjust PDF settings if desired and check the box next to **Open After Creating**.
9. Select **Create**.



10. Mac and PC Users - The page will open in your computer's PDF reader. Follow the procedure you use to print PDF files on your computer.
Chromebook users - Save the PDF to the Boardmaker 7 Editor folder on the computer. Open the PDF activity in the Boardmaker 7 Editor folder to print it.