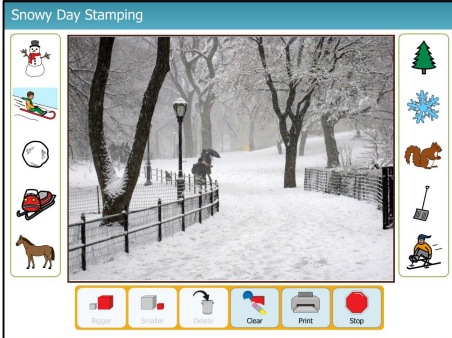
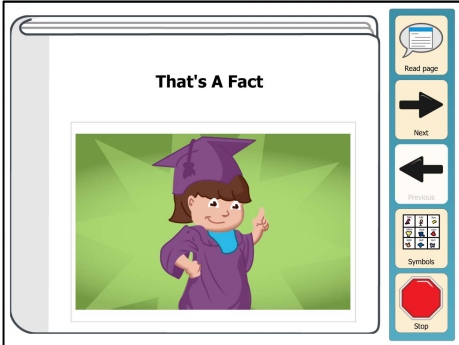
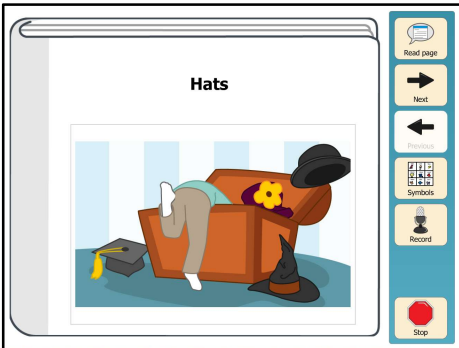
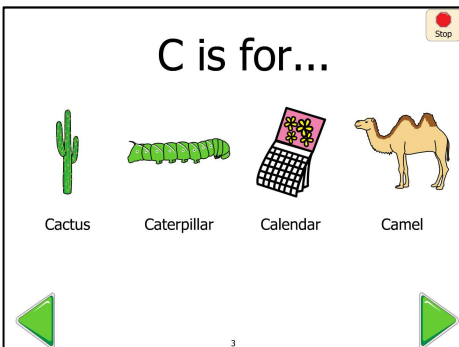
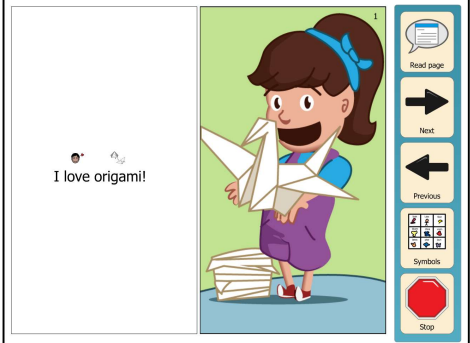



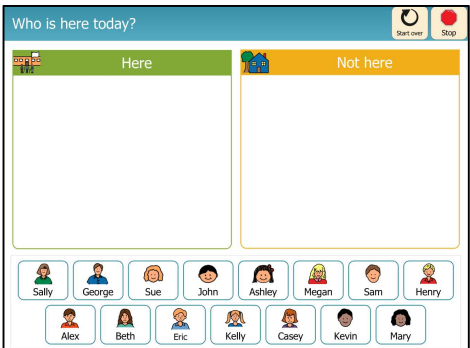
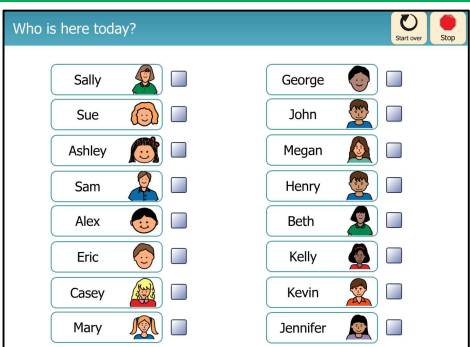
	Template Name	Thumbnail	Description	Variations	Applications
Art & Creativity					
1	Stamping	 <p>The thumbnail shows a 'Snowy Day Stamping' interface. It features a central image of a snowy park path. To the left is a vertical strip of stamps: a snowman, a person on skis, a snow globe, a snowmobile, and a horse. To the right is another vertical strip: a Christmas tree, a snowflake, a squirrel, and a snow shovel. At the bottom are control buttons: Stamp, Erase, Undo, Clear, Print, and Stop.</p>	Create a picture by placing stamps on top of a background.		<p>Following directions.</p> <p>Barrier games.</p> <p>Spatial concepts.</p> <p>Demonstrating understanding of stories or passages.</p>
Books & Presentations					
2	Book	 <p>The thumbnail shows a 'That's A Fact' book page. It features a central image of a girl in a purple graduation cap and gown. To the right is a vertical strip of controls: Read page, Next, Previous, Symbols, and Stop.</p>	A talking book with communication strip.	Picture Only, Text on Bottom, Text on Left, Text on Right, Text on Top, Text Only	<p>Adapted books for literature, social studies, science.</p> <p>Autobiographical stories.</p> <p>Individual or group language experience.</p>
3	Recordable Book	 <p>The thumbnail shows a 'Hats' recordable book page. It features a central image of a person lying on a couch wearing a hat. To the right is a vertical strip of controls: Read page, Next, Previous, Symbols, Record, and Stop.</p>	A book that allows students to record their own narration, sounds, or commentary.	Picture Only, Text on Bottom, Text on Left, Text on Right, Text on Top	<p>Question & response from student.</p> <p>Student narration of story.</p> <p>Student-narrated captions for pictures.</p>
4	Slideshow	 <p>The thumbnail shows a 'C is for...' slideshow page. It features a central area with four items: a cactus, a caterpillar, a calendar, and a camel. Below each item is its name. At the bottom are navigation arrows and a page number '3'. A Stop button is in the top right corner.</p>	A series of pages where you can place any combination of text, pictures, sound, or video.	Slideshow, Quick Setup	<p>Classroom presentations in any discipline.</p> <p>Retelling of stories or events.</p>

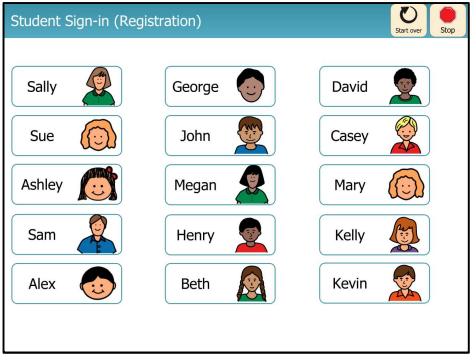
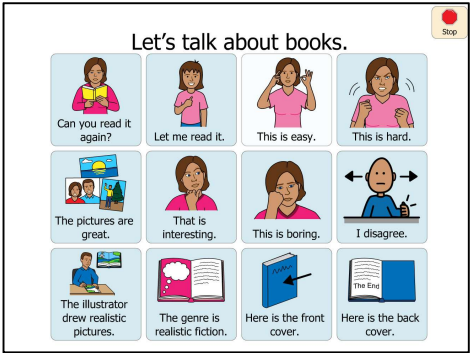
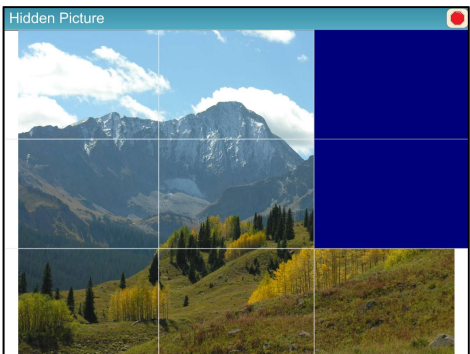
	Template Name	Thumbnail	Description	Variations	Applications
5	Symbolated Book		A symbolated talking book with text on the left of the page and picture on the right.	Text on Bottom, Text on Left, Text on Right, Text on Top, Text Only	Book adapted with symbolated text to support early readers. Group Language Experience- write a book with a group of students.

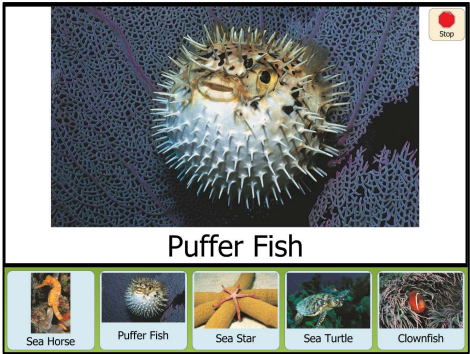
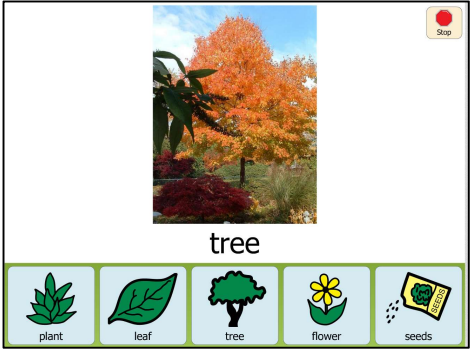
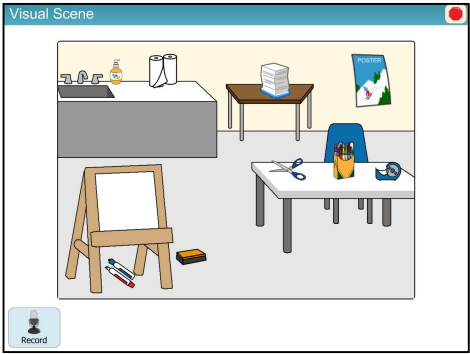
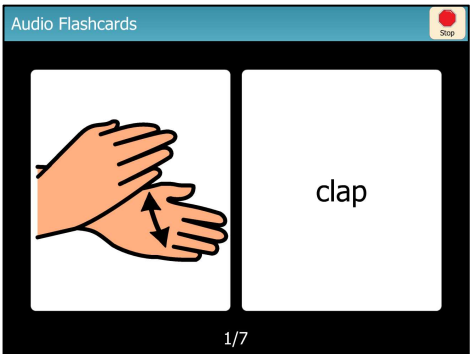
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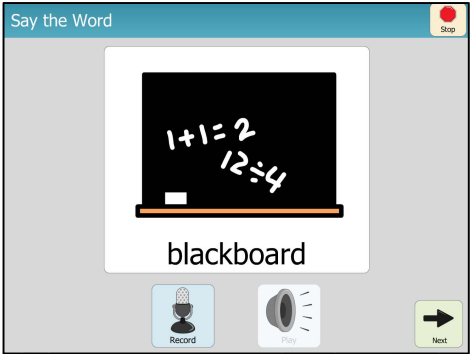
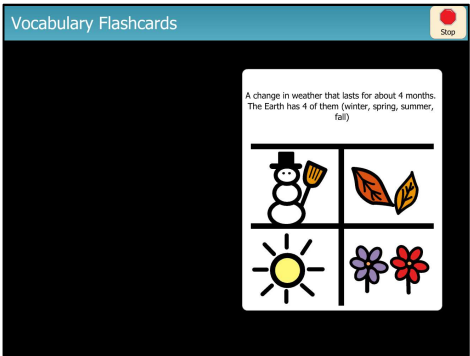
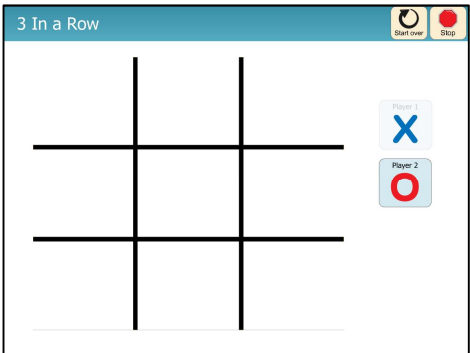
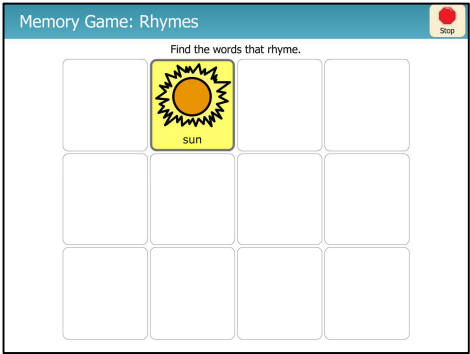
6	Calendar		Students can mark special events, count the days, or mark off days.	1 Month, 1 Year - Aug to Jul, 1 Year - Jan to Dec, 1 Year - Sep to Aug	Individual calendars for personal planning. Classroom calendars for long-term. Temporal concepts and vocabulary.
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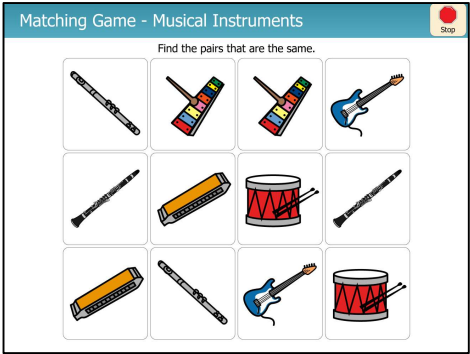

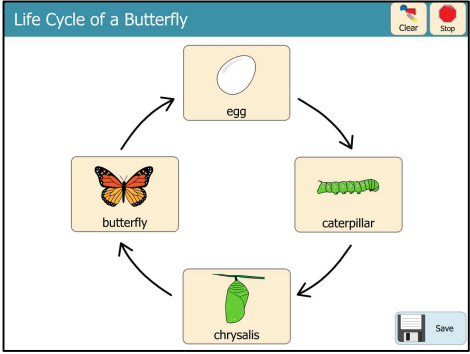
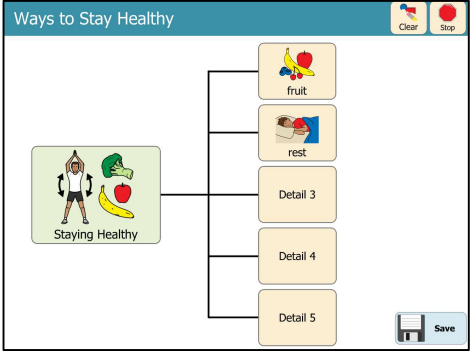
Classroom Routines

7	Attendance Bins		Students indicate who is here and who is not here by dragging each student into the appropriate bin.	10 Student, 15 Student, 30 Student	Supported daily "check-in" for students to do individually. Supported platform for attendance monitor to take daily attendance.
8	Attendance Checklist		Students indicate who is here and who is not here checking off the names of the students who are here.	10 Student, 15 Student, 30 Student	Supported daily "check-in" for students to do individually on arrival. Supported platform for attendance monitor to take daily attendance.

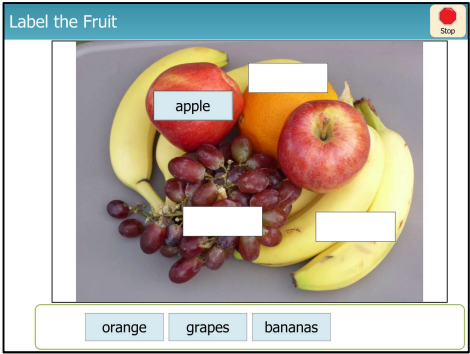
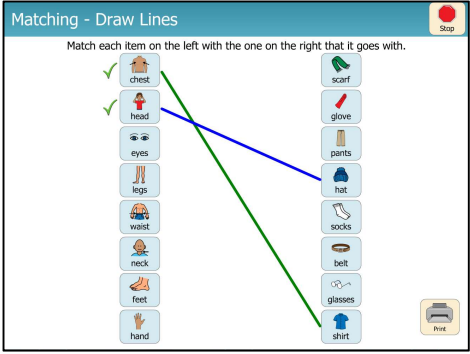
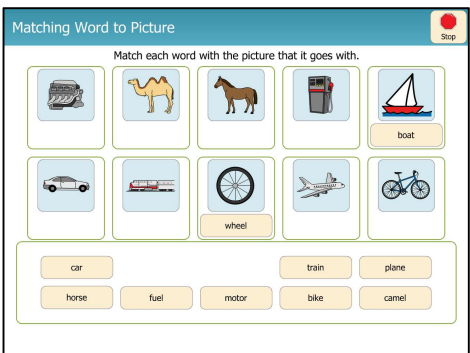
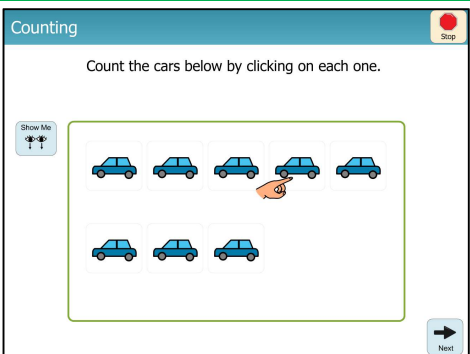
	Template Name	Thumbnail	Description	Variations	Applications
9	Student Sign In (Registration)		Students enter their name to sign in. Students can either type their name from a keyboard or select only from the letters of their name.	10 Student, 15 Student, 24 Student, 30 Student	Supported daily "check-in" for students to do individually. Supported platform for attendance monitor to take daily attendance.
Communication & Participation					
10	Choice Board		Simple communication board that provides buttons that talk.	4 Items, 8 Items, 12 Items, 16 Items	Participation with voice output in any activity. Spoken choice board for expressing preference or contributing to discussion.
Explore					
11	Hidden Picture		Click on the squares to uncover the picture.		Interactive preparatory set to activate background knowledge. Meaningful & motivating switch practice for students learning access.

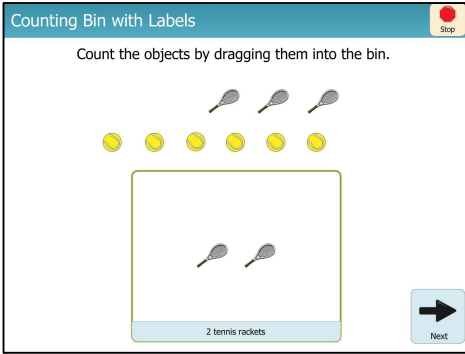
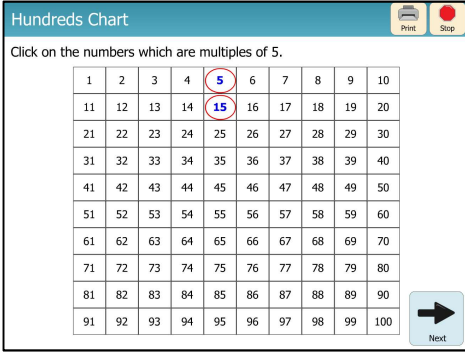
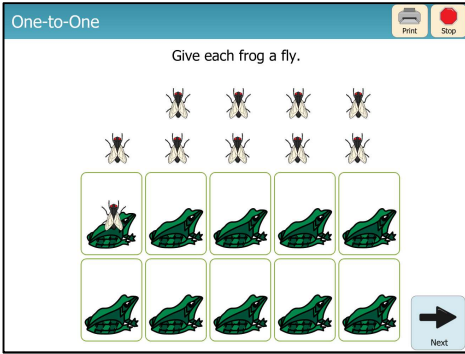
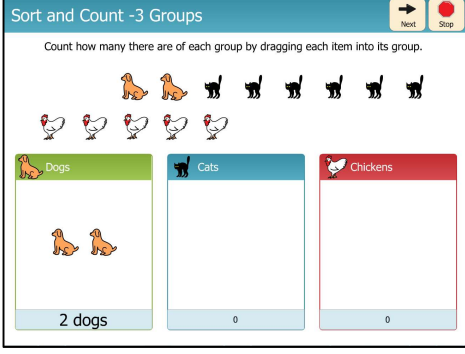
	Template Name	Thumbnail	Description	Variations	Applications
12	Picture Bank		Click on a picture to see it enlarged, hear a sound, or play a video.	3 Items, 5 Items, 8 Items	<p>Vocabulary development or practice.</p> <p>Development or practice with science, social studies concepts/facts.</p>
13	Symbols to Photos		Click on symbols to see photos that correspond to them.		<p>Development of object-symbol association.</p> <p>Associating multiple aspects of an item, parts of whole.</p>
14	Visual Scene		Create visual scenes with hotspots that speak or play a message that you record.	Normal, Recordable	<p>Practice with vocabulary, labeling.</p> <p>Incorporate spoken messages that provide directions for each object.</p>
Flashcards					
15	Audio Flashcards		Review vocabulary by viewing a symbol/picture, then seeing the word and hearing a recording.		<p>Vocabulary practice for ESOL students.</p> <p>Vocabulary development or practice for all students.</p>

	Template Name	Thumbnail	Description	Variations	Applications
16	Say the Word		Practice pronunciation by having students record their own voice speaking vocabulary presented to them on flashcards.		Independent practice with articulation carryover. Pronunciation & vocabulary for ESOL students.
17	Flashcards		Flashcard activity that shows text and/or picture on one side of the card, then on the other side.	Normal, Symbol, Vocabulary, CVC Word	Reinforcing understanding of concepts or vocabulary in any discipline.
Games					
18	3 In A Row		An interactive, two-player 3-in-a-row game. Players take turns placing symbols on a 3x3 grid, trying to get three of their pieces in a row.		Interactive game promoting shared attention, turn-taking, planning. Scanners can play too!
19	Find the Pairs		Students find related items by turning over cards in a grid, two at a time.	Matching Game, Memory Game	Choose vocabulary to reinforce learning in any discipline—any go-togethers: rhymes, beginning sounds, author + book, equation + total, object + attribute.

	Template Name	Thumbnail	Description	Variations	Applications
20	Identical Pairs		Students find identical items by turning over cards in a grid, two at a time.	Matching Game, Memory Game	<p>Reinforce concepts or vocabulary in any discipline.</p> <p>Shared attention and turn-taking.</p> <p>Scanners can play!</p>
21	Interactive Bingo		Play Bingo using an interactive Bingo card, or call items using the Bingo calling card.	3x3, 4x4, 5x5	Use any vocabulary and reinforce learning while promoting attention, visual scanning, and shared attention.
Graphic Organizers					
22	Cycle		A graphic organizer that shows a cycle.	3 Items, 4 Items, 5 Items, 6 Items, 7 Items, 8 Items	Show the steps in any sequence, whether process or story.
23	List		A graphic organizer that presents a main idea on the left, followed by details in a list to the right.	2 Items, 3 Items, 4 Items, 5 Items, 6 Items, 8 Items	<p>Organize information to cement learning:</p> <ul style="list-style-type: none"> -Main idea & details -Multiple parts of a whole -Characteristics/attributes of a person or item

	Template Name	Thumbnail	Description	Variations	Applications
24	Story Board		A graphic organizer that presents a sequence of frames, each with text and picture that summarize main points of a story, book or presentation.	4 Frames, 6 Frames, 8 Frames, 12 Frames	Retell a story with visual and auditory cues Use to outline in preparation for any writing assignment.
25	Tree Map		A graphic organizer that presents a main idea on top, followed by details underneath.	2 Details, 3 Details, 4 Details, 5 Details, 6 Details, 8 Details	Organize information to cement learning: -Main idea & details, -Multiple parts of a whole, -Characteristics/ attributes of a person or item
26	Web		A graphic organizer that presents a main idea in the center, with details branching out from it. The student can place items from the choice bank.	2 Details, 3 Details, 4 Details, 5 Details, 6 Details, 8 Details	Organize information to cement learning: -Main idea & details -Multiple parts of a whole -Characteristics/ attributes of a person or item
Matching & Labeling					
27	Go-Togethers		Students drag items to their corresponding pair.	2 Pairs, 6 Pairs, 8 Pairs	Demonstrate understanding of associations in any subject area.

	Template Name	Thumbnail	Description	Variations	Applications
28	Labeling		Place the labels on to the corresponding blanks on a picture.	5 Items, 10 Items	Great for vocabulary building and reading. Use any background picture to suit any subject area.
29	Matching Draw Lines		Match each item from the column on the left with its match from the column on the right.	5 Items, 8 Items	Match items that go together: -Identical items -Associated items -Item + Category -Numeral + Value -States + Capitals -Historical events + year of occurrence
30	Matching Word to Picture - 10 Words		Drag each word to its picture.		Learn or reinforce vocabulary, spelling, and reading skills. Use vocabulary from any subject area, word wall, or function words for ESOL students.
Mathematics / Counting					
31	Counting		Shows and speaks the current count as you select each object on the page.	Normal, 5 Pages	Fun and interactive practice with one to one correspondence and counting.

	Template Name	Thumbnail	Description	Variations	Applications
32	Counting Bin	 <p>Counting Bin with Labels</p> <p>Count the objects by dragging them into the bin.</p> <p>2 tennis rackets</p>	Count how many of each kind of object there are by dragging them into a bin.	Normal, With Labels	One-to-one correspondence.
33	Hundreds Chart	 <p>Hundreds Chart</p> <p>Click on the numbers which are multiples of 5.</p> <p>5, 15, 25, 35, 45, 55, 65, 75, 85, 95</p>	A hundreds chart. Click on the numbers to circle them.	Normal, Skip Counting	Interactive hundreds chart for counting, solving math problems.
34	One-to-One	 <p>One-to-One</p> <p>Give each frog a fly.</p>	Place one item from above with each item below.		Interactive one-to-one correspondence practice. Mouse practice for computer novices.
35	Sort and Count	 <p>Sort and Count -3 Groups</p> <p>Count how many there are of each group by dragging each item into its group.</p> <p>Dogs: 2 dogs Cats: 0 Chickens: 0</p>	Count different types of items by placing each into separate bins.	2 Groups, 3 Groups	Use this activity for sorting, classifying, and counting practice. Use as the basis for word problems.

Mathematics / Counting Money

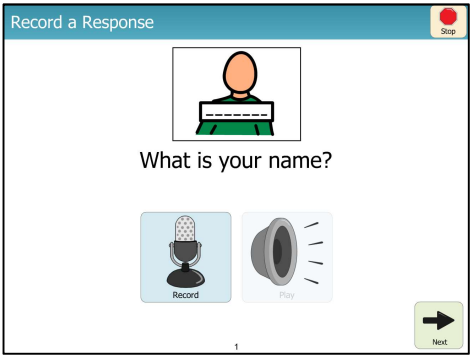
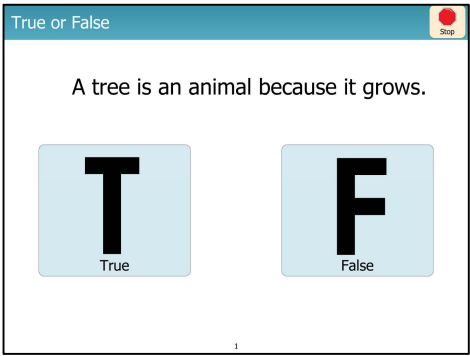
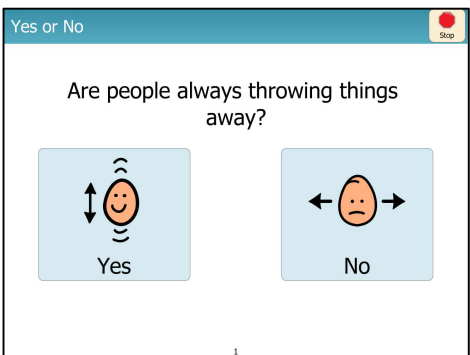
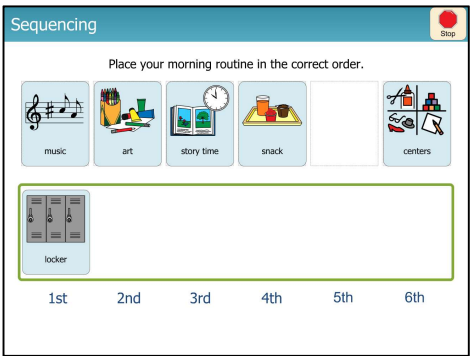
36	Counting Coins		Count money by dragging coins into a counting bin.	Fixed Amount, Infinite Amount	Learn and practice coin values and addition of coins.
37	Counting Bills and Coins		Count money by dragging bills and coins into a counting bin.	Fixed Amount, Infinite Amount	Learn and practice manipulating with value of currency and coins- Adding with money as a functional skills for any age.
38	Counting Bills		Count money by dragging bills into a counting bin.	Fixed Amount, Infinite Amount	Counting and adding with currency.
39	Make an Amount		Place the specified amount of money into the bin.		Learn to use currency and coins in practical scenarios.

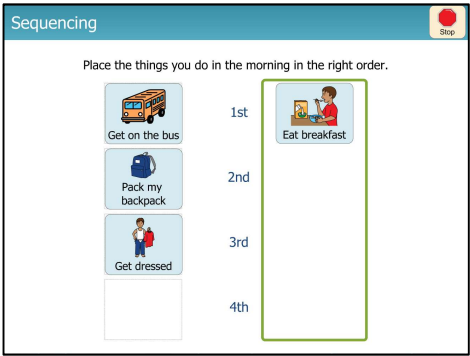
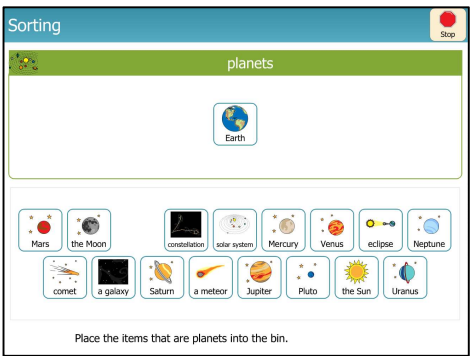

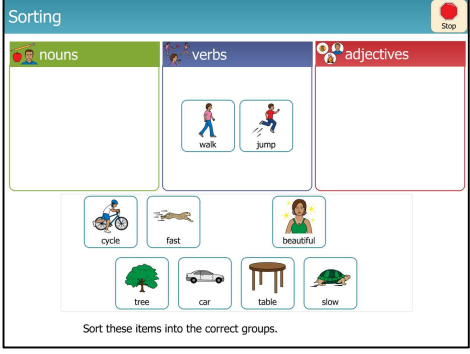
Mathematics / Graphs & Surveys


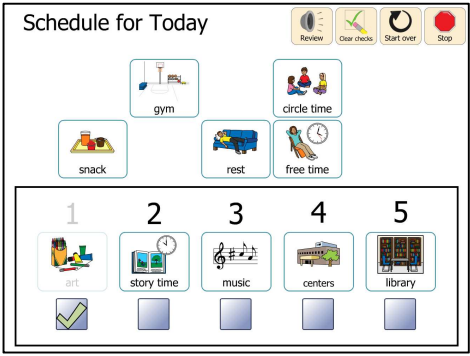
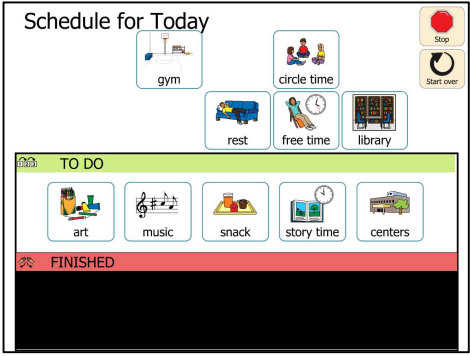
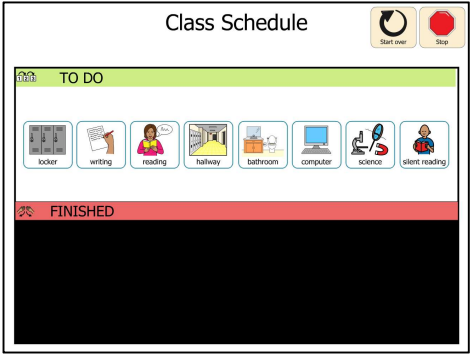
40	Bar Graph - Horizontal		A graph that represents data as horizontal bars for up to 8 items. Goes up to the number 10.	2 Items, 4 Items, 8 Items	Use interactive graphing to build mathematical reasoning and provide a concrete, visual representation of any data.
41	Bar Graph - Vertical		A graph that represents data as vertical bars for up to 8 items. Goes up to the number 10.	2 Items, 4 Items, 8 Items	Create graphs to show similarities and differences among students, objects, and ideas.
42	Picture Graph - Horizontal		A graph that represents data as rows of pictures for up to 2 items. Goes up to 10.	2 Items, 4 Items, 8 Items	Graph with pictures for very clear representation of the values shown.
43	Picture Graph - Vertical		A graph that represents data as columns of pictures for up to 8 items. Goes up to 10.	2 Items, 4 Items, 8 Items	Create graphs to show student achievements in non-traditional ways, i.e. good deeds though the week.

Mathematics / Patterns

44	Complete the Pattern		Place the correct symbol to complete the pattern,	1 Pattern, 2 Patterns, 3 Patterns	Create simple or complex patterns to teach your students to recognize, identify, and complete patterns.
45	Make a Pattern		Make three patterns of your own using symbols.	1 Pattern, 2 Patterns, 3 Patterns	Use any content to create patterns. Learning to recognize, complete, and create patterns supports not only math but social development.
Question & Answer					
46	Errorless Questions		A series of errorless questions, with possible choices.	4 Choices, 8 Choices	Use this for surveys, opinion polls, or any questions where the answer is not pre-determined. Students can use these questions to explore and express their preferences.
47	Multiple Choice		A series of multiple-choice questions, with possible answers.	2 Answers, 3 Answers, 4 Answers	Create activities to check for understanding following reading in any subject area. Use independent mode to quiz students.

48	Record a Response	 <p>The screenshot shows a 'Record a Response' interface. At the top is a 'Stop' button. Below it is an icon of a person at a desk. The text 'What is your name?' is displayed. There are two icons: a microphone labeled 'Record' and a speaker labeled 'Play'. At the bottom right is a 'Next' button with a right arrow.</p>	Student records responses to a series of questions.		Provide opportunities to practice spoken response- For speech, articulation, syntax, and for ESOL students. Students can listen to the recordings.
49	True-False Statements	 <p>The screenshot shows a 'True or False' interface. At the top is a 'Stop' button. Below it is the statement 'A tree is an animal because it grows.' There are two large buttons: 'T True' and 'F False'.</p>	A series of True-False statements. The student selects True or False for each one.		Check for understanding with any content. Put in independent mode to use as assessment.
50	Yes-No Questions	 <p>The screenshot shows a 'Yes or No' interface. At the top is a 'Stop' button. Below it is the question 'Are people always throwing things away?'. There are two buttons: 'Yes' with a happy face and 'No' with a sad face.</p>	Students answer Yes or No to a series of questions.		Check for understanding with the concrete format of yes/no response.
Sequencing					
51	Sequencing - Horizontal	 <p>The screenshot shows a 'Sequencing' interface. At the top is a 'Stop' button. Below it is the instruction 'Place your morning routine in the correct order.' There are six icons in a row: music, art, story time, snack, a blank box, and centers. Below the icons is a 'locker' icon. At the bottom are six numbered slots: 1st, 2nd, 3rd, 4th, 5th, and 6th.</p>	Sequence items horizontally into the correct order.	3 Items, 4 Items, 5 Items, 6 Items, 7 Items, 8 Items	Create sequences to plan an activity or retell one that has already taken place. Use sequencing to order the events in a story.

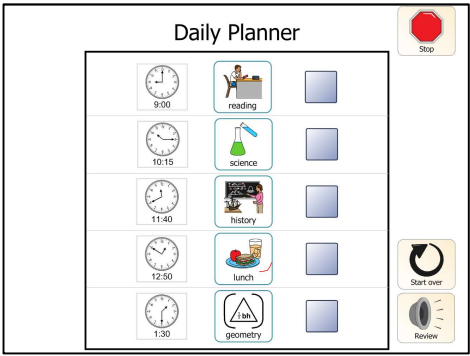
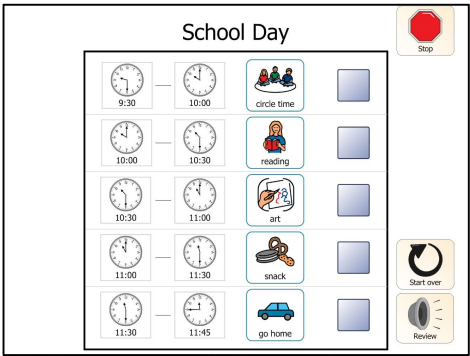
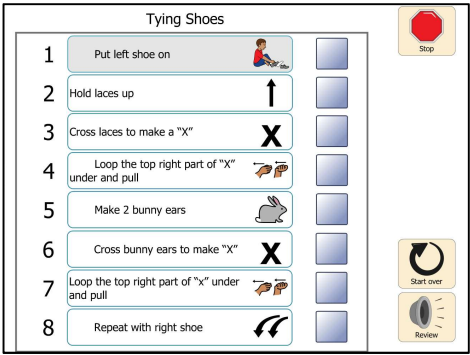
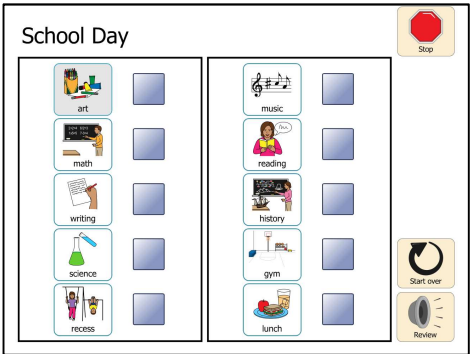
52	Sequencing - Vertical	 <p>The screenshot shows a 'Sequencing' template with a title bar and a 'Stop' button. The instruction reads: 'Place the things you do in the morning in the right order.' On the left, there are three items: 'Get on the bus' (with a bus icon), 'Pack my backpack' (with a backpack icon), and 'Get dressed' (with a person icon). On the right, there is a vertical column with four slots labeled '1st', '2nd', '3rd', and '4th'. The first slot contains 'Eat breakfast' (with a person eating icon). The other slots are empty.</p>	Sequence items vertically into the correct order.	3 Items, 4 Items, 5 Items	<p>Create sequences to plan an activity or retell one that has already taken place.</p> <p>Use sequencing to order the events in a story.</p>
Sorting					
53	Sorting - 1 Group	 <p>The screenshot shows a 'Sorting' template with a title bar and a 'Stop' button. The instruction reads: 'Place the items that are planets into the bin.' There is a single bin labeled 'planets' at the top. Below it, there are 18 items: Mars, the Moon, comets, solar system, Mercury, Venus, eclipse, Neptune, comet, a galaxy, Saturn, a meteor, Jupiter, Pluto, the Sun, and Uranus.</p>	Sort the items that belong to the specified group.	10 Items, 18 Items	<p>Create in-set sorting activities by any attribute and for any subject area, i.e. Things the Hungry Caterpillar Ate, Names of States, Animals we Saw at the Zoo</p>
54	Sorting - 2 Groups	 <p>The screenshot shows a 'Recycling Sorting' template with a title bar and a 'Stop' button. The instruction reads: 'Sort these items into Recycled and Thrown Away.' There are two bins: 'Recycled' and 'Thrown Away'. Below them are 12 items: a plastic bottle, a banana peel, foil, a glass jar, a can, a newspaper, an old pillow, a napkin, old pizza, and a wrapper.</p>	Sort items into 2 different groups.	10 Items, 20 Items	<p>Sorting by a given attribute can help reinforce knowledge on any subject, i.e. Even / Odd numbers Solids / Liquids Cities / States Circles / Squares</p>
55	Sorting - 3 Groups	 <p>The screenshot shows a 'Sorting' template with a title bar and a 'Stop' button. The instruction reads: 'Sort these items into the correct groups.' There are three bins: 'nouns', 'verbs', and 'adjectives'. Below them are 15 items: cycle, fast, beautiful, tree, car, table, and slow.</p>	Sort items into 3 different groups.	9 Items, 15 Items	<p>Create sorting activities for practice or assessment in any subject area.</p>

56	Sorting - 4 Groups	 <p>Sort these items into the correct groups.</p>	Sort items into 4 different groups.	12 Items, 20 Items	Create sorting activities for practice or assessment in any subject area.
Visual Schedules & Sequences / Horizontal					
57	Sequence - Fill-in Horiz		Students add items to a schedule/sequence.	5 Steps, 8 Steps	Students can help create their schedule as they plan the day, and then show completion as items are finished.
58	Sequence - Fill-in with Finished Box Horizontal		Students add items to the To-Do box, then move completed items to the Finished box.	5 Steps, 8 Steps	Create mini schedules to help the student stay on task during an activity or segment of the day.
59	Sequence - Finished Box Horizontal		Students move items from the To-Do box to the Finished box.	5 Steps, 8 Steps	Create mini schedules to help the student stay on task during an activity or segment of the day.

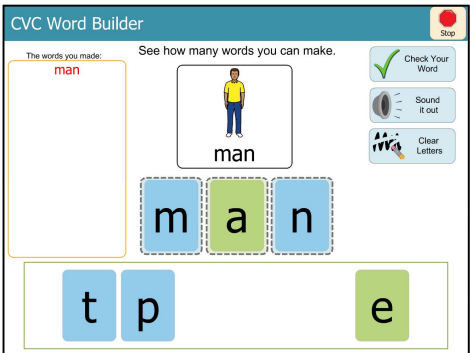
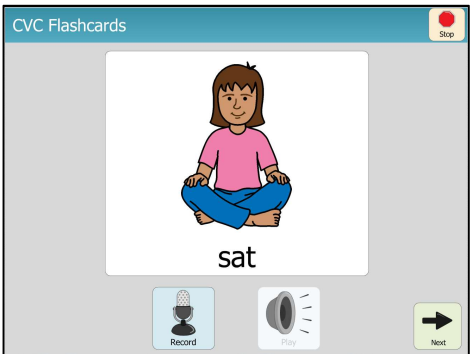
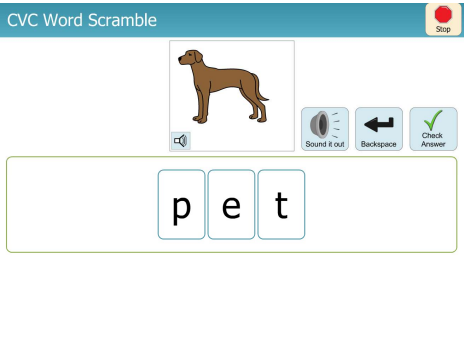
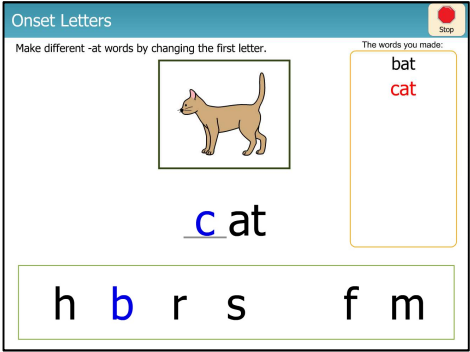
60	Sequence - Numbered Horizontal		A numbered sequence or schedule. Check off items as they are completed.	5 Steps, 8 Steps, 10 Steps	Multiple steps of a routine or procedure are demonstrated and may be checked off as completed.
61	Sequence - Time Horizontal		A sequence or schedule with a time of day for each step. Check off items as they are completed.	5 Steps, 8 Steps	A schedule that includes the precise time that events will occur provides additional structure and predictability to students who need it.
62	Sequence - Without Numbers Horizontal		A sequence or schedule. Check off items as they are completed.	5 Steps, 8 Steps, 10 Steps	Sequencing the precise steps of challenging activities reduces anxiety and provides clear direction.
63	Weekly Schedule		Students plan the schedule for the week by placing items into each day.	5 Days, 7 Days	Create weekly calendars to demonstrate varied activities on different days of the week, and to learn functional temporal vocabulary

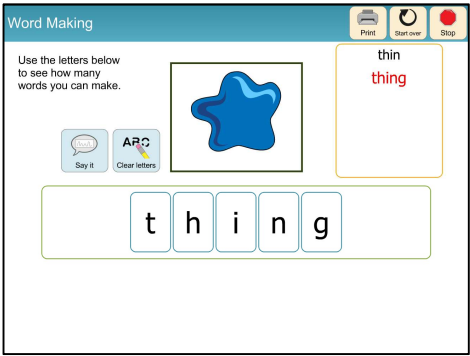
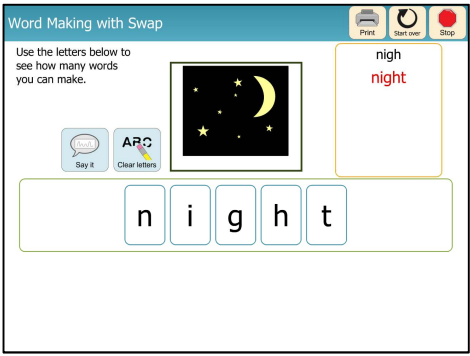
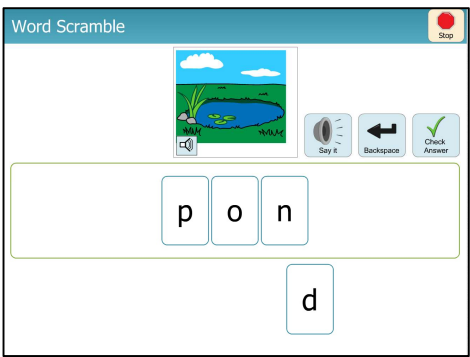
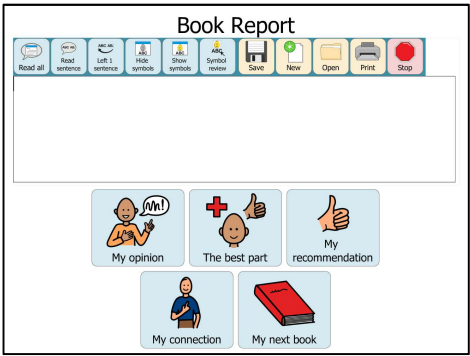
Visual Schedules & Sequences / Vertical

64	Sequence - Fill-in Vertical	<p>The template titled 'Today's Schedule' features a grid with five numbered rows (1-5). To the left of the grid is a collection of activity icons including art, science, music group, lunch, break, English, geography, gym, swimming, and multimedia class. To the right of the grid are control buttons: a red stop button, a circular arrow for 'Start over', a checkmark for 'Clear checks', and a speaker for 'Review'.</p>	Students add items to a schedule/sequence.	5 Steps, 8 Steps	Students can help create their schedule as they plan the day, and then show completion as items are finished.
65	Sequence - Fill-in with Finished Box Vertical	<p>The template titled 'Jenny's Chore Chart' has two main columns: 'TO DO' and 'FINISHED'. The 'TO DO' column contains a list of chore icons: clean room, wash windows, walk dog, load dishwasher, water flowers, do homework, set table, make the bed, do laundry, and dust. The 'FINISHED' column is a solid black box. Control buttons for 'Start over' and 'Stop' are located at the top right.</p>	Students add items to the To-Do box, then move completed items to the Finished box.	5 Steps, 8 Steps	A to-do list leads a student to more independent achievement of her tasks.
66	Sequence - Finished Box Vertical	<p>The template titled 'Art Class' features a 'TO DO' column with a list of art-related tasks: Find a seat, Watch the teacher, Get paper, Get crayons, Get glue, Get scissors, Be creative, and Show your art. The 'FINISHED' column is a solid black box. Control buttons for 'Start over' and 'Stop' are at the top right.</p>	Students move items from the To-Do box to the Finished box.	5 Steps, 8 Steps, 10 Steps	A mini schedule showing the details of a particular activity provides structure and lessons anxiety. Students move each step to Finished as it is completed.
67	Sequence - Numbered Vertical	<p>The template titled 'Stories at the library' shows a numbered sequence of eight steps: 1. hang up coat, 2. sit down, 3. listen to the story, 4. draw a picture, 5. hand picture in, 6. have a snack, 7. put coat on, and 8. line up. Each step includes a small icon and a checkbox. Control buttons for 'Start over' and 'Review' are at the bottom right.</p>	A numbered sequence or schedule. Check off items as they are completed.	5 Steps, 8 Steps	A mini schedule showing the details of a particular activity provides structure and lessons anxiety. Students check off the steps as they are completed.

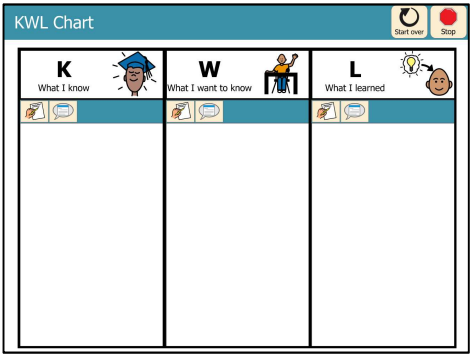
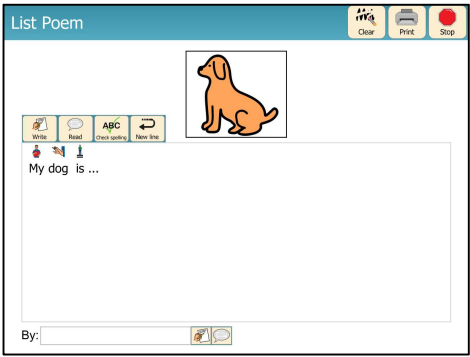
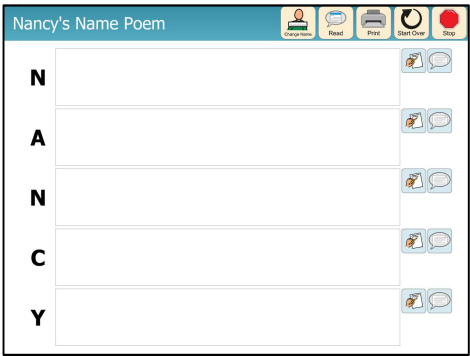
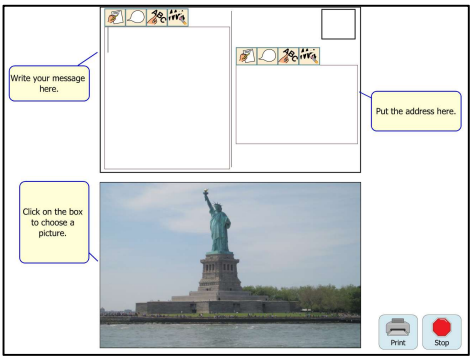
68	Sequence - Time Vertical		A sequence or schedule with a time of day for each step. Check off items as they are completed.	5 Steps, 8 Steps	A planner that includes the precise time that events will occur provides additional structure and predictability to students who need it.
69	Sequence - Time-Span Vertical		A sequence or schedule with a range of times for each step. Check off items as they are completed.	5 Steps, 8 Steps	Time span schedules allow for the level of predictability needed by some students. They also promote independence.
70	Sequence - With Sentences Vertical		A sequence with a symbol and sentence(s) for each step. Check off items as they are completed.	5 Steps, 8 Steps	Students can see, read, and hear the complete steps of an activity. Have students work in pairs to complete the task, using audio cues to give directions to each other.
71	Sequence - Without Numbers Vertical		A sequence or schedule. Check off items as they are completed.	5 Steps, 8 Steps, 10 Steps	NOTE: Schedules can also be used for recipes or steps in an art project.

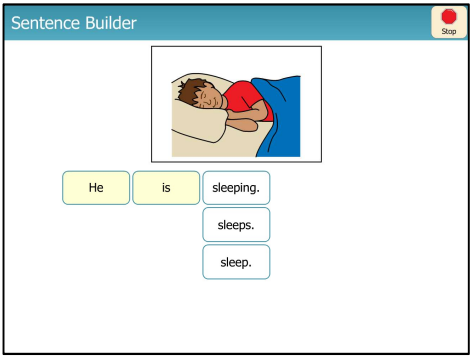
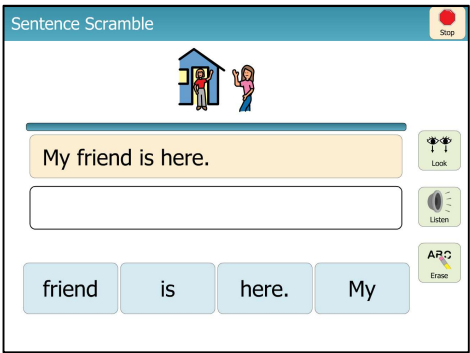
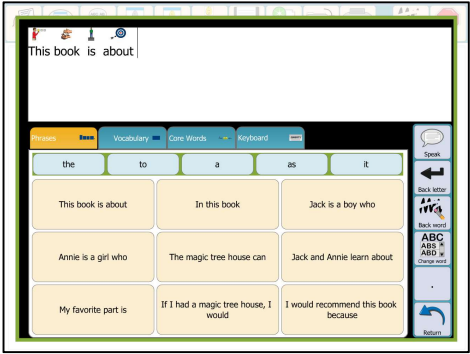
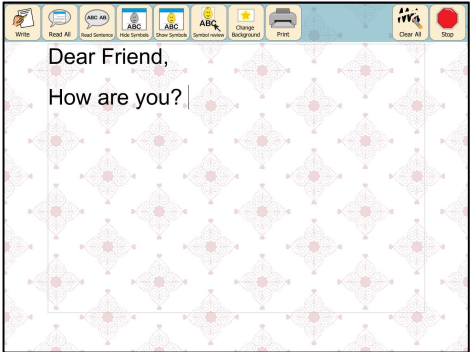
Word Study

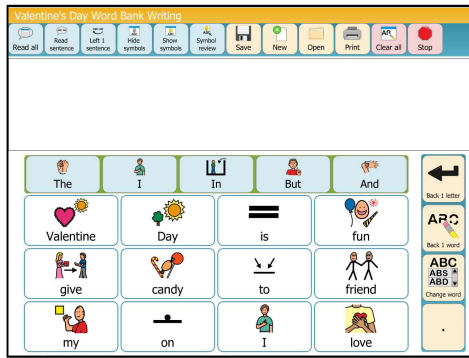

72	CVC Word Builder		Students spell 3-letter Consonant-Vowel-Consonant (CVC) words by placing letters in the consonant or vowel slots. Words created by the student are saved in a list for review.		Students create CVC words from a limited field of letters, addressing skills in spelling, reading, word families, and rhyming. Remind them to check out the word wall for ideas!
73	CVC Word Flashcards		Practice reading and/or sounding out 3-letter Consonant-Vowel-Consonant (CVC) words. Students can (optionally) then record their own pronunciation.		Use focus vocabulary or articulation stimulus words- A great opportunity to practice. Students can hear and rate their own production of the words.
74	CVC Word Scramble		Students spell 3-letter Consonant-Vowel-Consonant (CVC) words by selecting the letters in the correct order. Includes support for sounding out words phoneme-by-phoneme.		Sound-symbol association is addressed along with spelling and vocabulary-building. Reinforce rhyming skills by incorporating word families.
75	Onset Letters		Change the first letter of a word to change the word.	Normal, Recorded Sounds	Students practice sound segmenting and sound-symbol association by creating a series of words by changing just one letter.

76	Word Making		Students make words using provided letters. Letters can be added, removed or inserted.	5 Letters, 10 Letters, Onset - Rime	Fun and motivating manipulation of a set of letters to make words.
77	Word Making with Swap		Students make words using 5 letters. Letters can be added, removed, swapped, or moved.	5 Letters, 10 Letters	Manipulating letters to make words helps to build sound segmenting and spelling skills. Make sure to provide the letters that allow the creation of target words.
78	Word Scramble		Students put the letters of a word in the correct order.		Students practice auditory discrimination and sound blending to put the letters in the correct order. Use unit words, spelling words, or other target words.
Writing					
79	Choice-Writing - Categories + Sentences		Write by choosing sentences from categories	3 Categories, 5 Categories	Students select sentences within each category produce writing with support. Have students write reports, tell stories, and demonstrate understanding.

80	Choice-Writing - Starters + Finishers		Write by choosing a starter phrase and a finisher phrase.	3 Starters, 5 Starters	With supports, all students are writers! Phrases serve as sentence starters and finishers. Any subject area, any genre!
81	Easy Writing		Write by selecting phrases or sentences from a series of choices.		Supported writing template to teach your students to essence of writing: constructing each sentence from a sentence starter and finisher. Any topic!
82	Greeting Card		A template for writing a printable greeting card. Students use the built-in writing supports to write a message on the card.		Write cards and letters to pen pals, soldiers, even characters in stories. Students use their keyboard and minimal supports to create personal, printable cards.
83	Haiku		A template for writing a haiku poem. The teacher sets the pictures and customizes the writing supports.		A word bank, core word vocabulary and word prediction provide the support for your student to write original Haiku. Word play with a focus on syllabication.

84	K-W-L Chart	 <p>The K-W-L Chart template features a title bar with 'K-W-L Chart' and icons for 'Start over' and 'Stop'. Below the title bar are three columns: 'K What I know' with a graduation cap icon, 'W What I want to know' with a person at a desk icon, and 'L What I learned' with a lightbulb icon. Each column has a large empty box for writing.</p>	<p>A template for filling in a K-W-L chart. Students or teachers can write about what they know, want to know, and learned using built-in writing supports.</p>		<p>KWL charts organize info throughout the lesson. Start by activating prior knowledge with "K." Encourage prediction and anticipation with "W". Summarize with "L."</p>
85	List Poem	 <p>The List Poem template has a title bar with 'List Poem' and icons for 'Clear', 'Print', and 'Stop'. It includes a drawing of a dog and a text area with the prompt 'My dog is ...'. Below the text area is a 'By:' label and a small icon.</p>	<p>A template for creating a List poem. Students use the built-in writing supports to create a list of words that complete the poem.</p>		<p>Have students write a list poem to describe a friend, family member, or the character in a story. As extension, use the words in the list to create sentences.</p>
86	Name Poem	 <p>The Name Poem template is titled 'Nancy's Name Poem' and has icons for 'Change Name', 'Read', 'Print', 'Start Over', and 'Stop'. It displays the letters N, A, N, C, Y vertically on the left, each followed by a large empty box for writing. On the right, there are five small icons for writing supports.</p>	<p>A template for writing a Name Poem (Acrostic Poem). Students enter their name, and then use the built-in writing supports to write words that begin with each letter of their name.</p>		<p>Have students write about themselves, either with single words, phrases, or sentences beginning with each letter of their name.</p>
87	Postcard	 <p>The Postcard template shows a postcard layout with a 'Write your message here.' box, a 'Put the address here.' box, and a 'Click on the box to choose a picture.' box. It features a photo of the Statue of Liberty and icons for 'Print' and 'Stop'.</p>	<p>A template for writing a printable postcard. Students can select one of 3 pictures and write a message using the built-in writing supports.</p>		<p>Students can write postcards as imaginary characters, pretending to be visiting the location shown in the story.</p>

88	Sentence Builder		Student tries to build the sentence that matches the picture by selecting a word from each column.		You can incorporate any grammatical form or sentence structure to suit your goals and your student's level. Students see and hear the choices and create sentences.
89	Sentence Scramble		Students look at a sentence, then try to reconstruct the sentence from a word bank.		Syntax practice at all levels from simple declarative sentences to embedded participial phrases. Language, language arts and ESOL applications.
90	Simple Word Processor		A simple word-processing template. Students can write using the built-in writing supports and save and print their documents.		Supported writing in any genre; book reports, biographies of historical figures,
91	Stationery		A template for writing on printed stationery or a certificate. Students select a pattern and write their message using the built-in writing supports.		Write letters to pen pals, local or remote. Write letters to characters from literature. Write letters to the editor about issues in the news.

92	Topic Writing Framework		A framework for writing on a topic. Provides core words, topic vocabulary, phrases, and keyboard.		Writing with multiple levels of support: Phrases for sentence starters or prompts, topical vocabulary of your choice, core words and a keyboard for flexibility.
93	Word Banks		Students write by selecting words from a bank of 12 words.	6 Words, 9 Words, 12 Words, 20 Words	Supported writing with a focus on the vocabulary you choose. Write sentences for spelling words. Creative writing in any genre.
94	Write a Book		A template for a student to write their own book. The teacher enters the pictures and the students can then write their text below using the built-in writing supports.		Group Language Experience or individual authoring with supports. Autobiographical, fictional, or simple descriptive writing